# Metadata Working Group Report

People

### - Convener

- Tomoteru Yoshie (Japan)
- Members
  - Chris Maynard (UK)
  - Paul Coddington (Australia)
  - Jim Simone (USA SciDAC)
  - Robert Edwards (USA SciDAC)
  - Giuseppe Andronico (Italy)
  - Dirk Pleiter (Germany)
  - Balint Joo (UK)









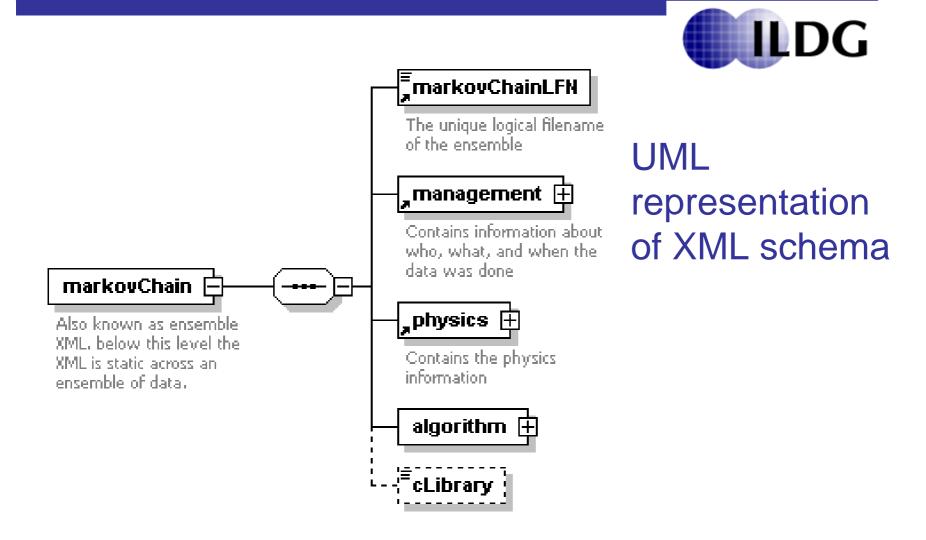
- QCDML0.4 design and schema
- Propose ILDG adopt this schema
  - QCDML1.0
- How we might proceed to extend QCDML
  - Derived lattice data
  - Gauge fixed cfgs
- BinX
  - Uses and examples

## Ensemble and configuration

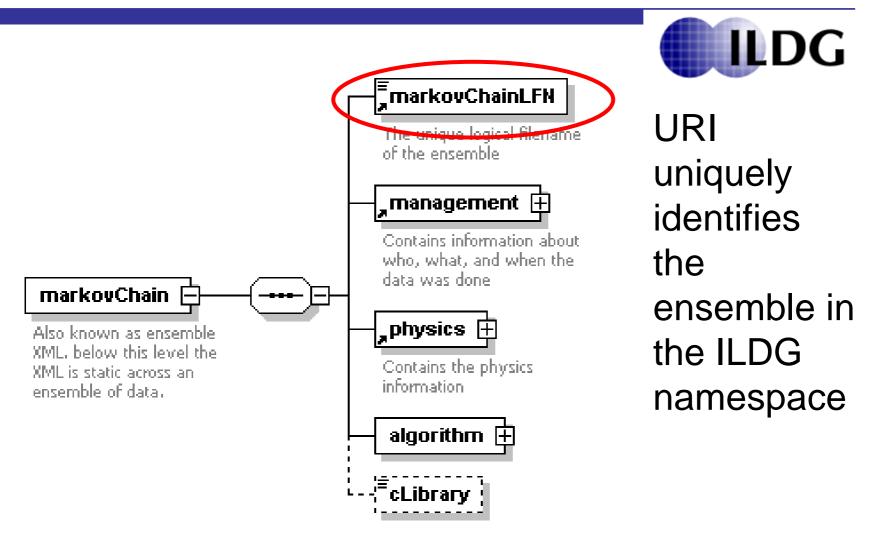


- Most metadata is common to all configurations in an ensemble
- Separate metadata into
  - Ensemble XML <markovChain>
  - Configuration XML <gaugeConfiguration>
- QCDML is made from two schemata
- Some metadata does not unambiguously belong to either namespace

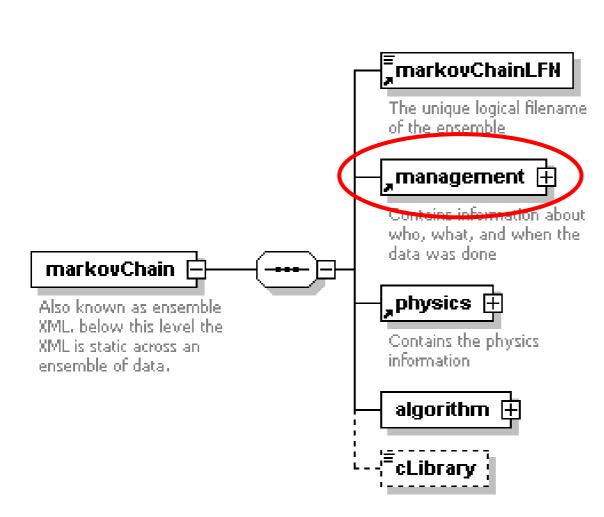
### **Ensemble XML**



### markovChainLFN



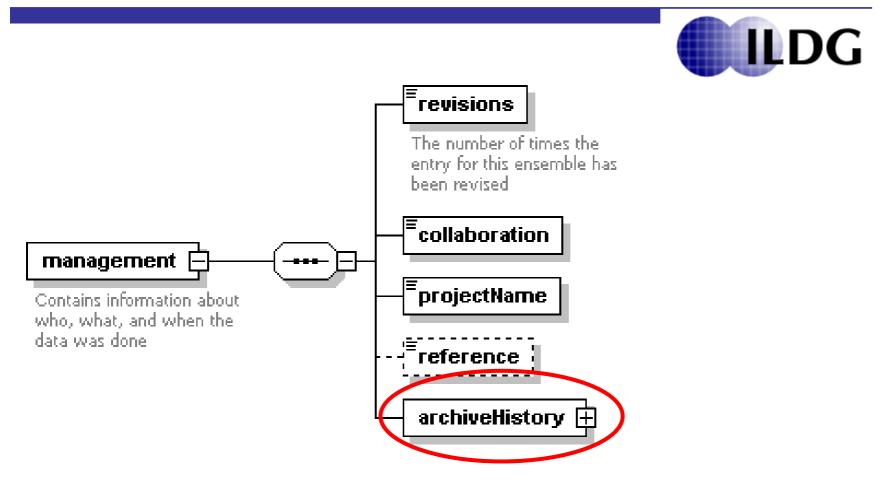
### Management of the ensemble



Who, when, and what changes to the ensemble.

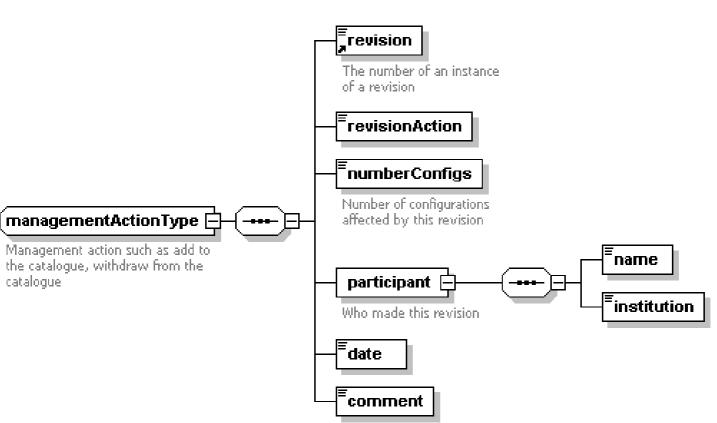
The management information is split between ensemble and configuration

### Changing the ensemble



### Archive history

An array of ...





#### ILDG4 May 04

### Chris Maynard

### 9

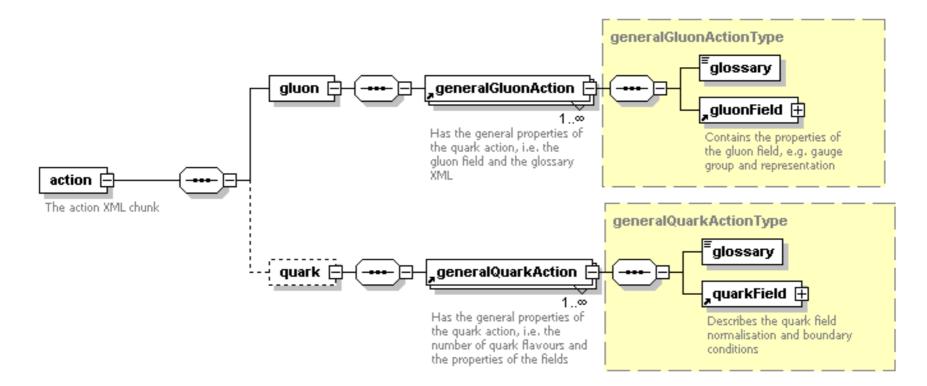
# Action

- Most searched metadata
- Critical that data is ...
  - Readily searchable
  - Easily extensible
  - Complete
    - All the information required to specify what a gauge configuration is
- Structure required
  - In the schema rather than XML ID



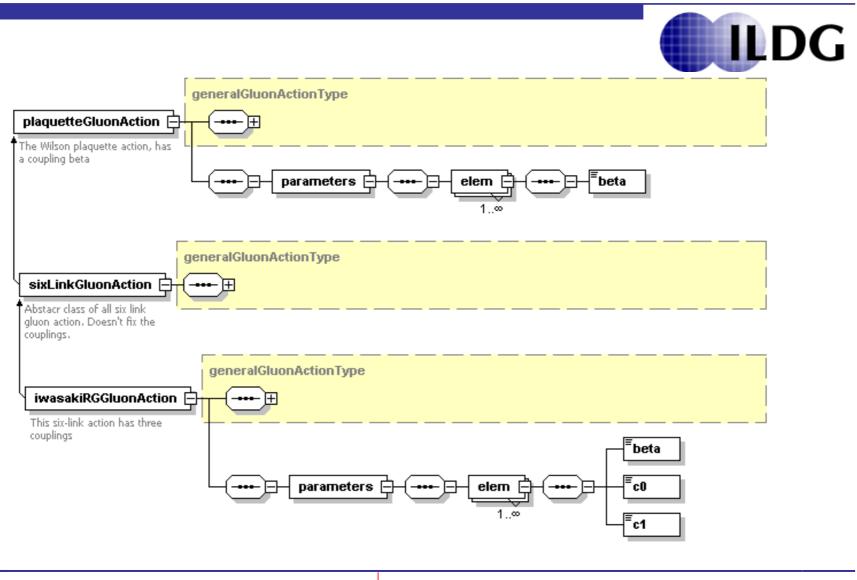
### **Generic** action



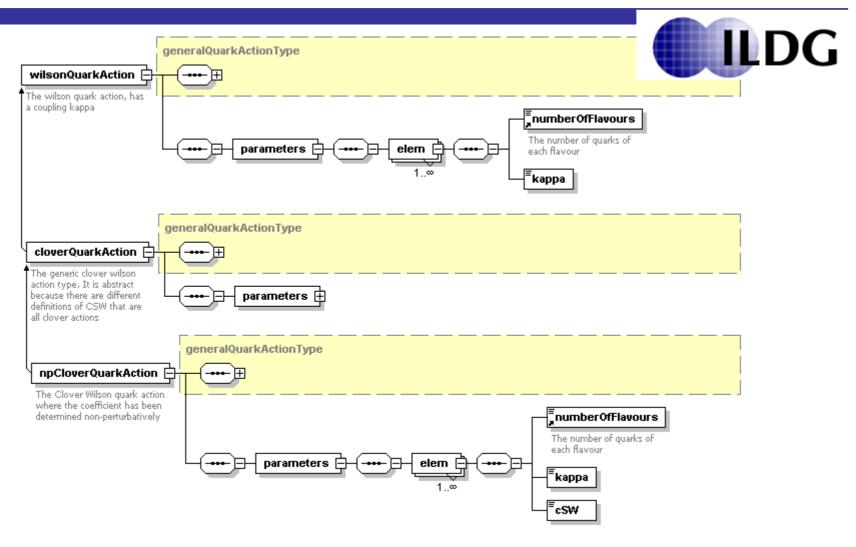


#### Chris Maynard

### **Gluon** inheritance



### **Quark Inheritance**



### Non-degenerate quarks



### XML chunk from N<sub>f</sub>=2+1 clover

- <elem>

<numberOfFlavours>2</numberOfFlavours>

<kappa>0.1350</kappa>

- <cSW>2.01752</cSW>
- </elem>
- <elem>

<numberOfFlavours>1</numberOfFlavours>

- <kappa>0.1340</kappa>
- <cSW>2.01752</cSW>

</elem>

### <parameters> is array valued

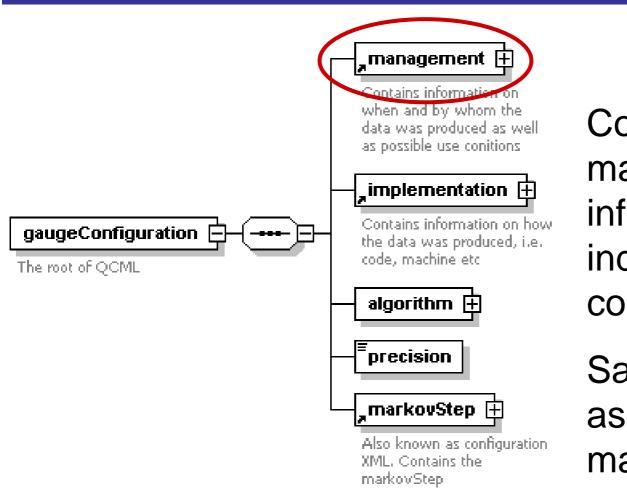
count <numberOfFlavours> with XPath query





- Algorithmic metadata split between ensemble and algorithm
- Most metadata is unconstrained parameter <name/> <value/> pairs
- Relevant information can be found
- Hierarchical structure for algorithms is
  - difficult to create
  - difficult to make extenisble
  - not that useful

## Configuration

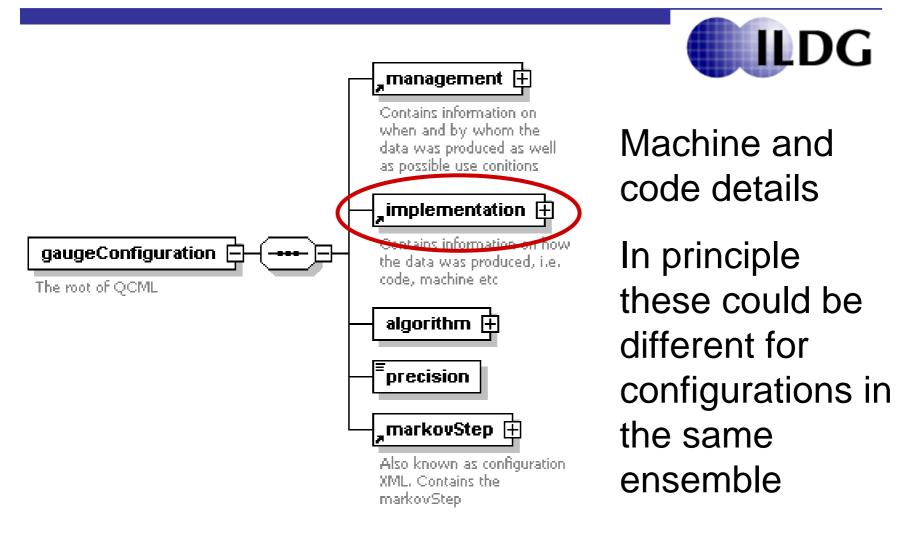


**ILDG** 

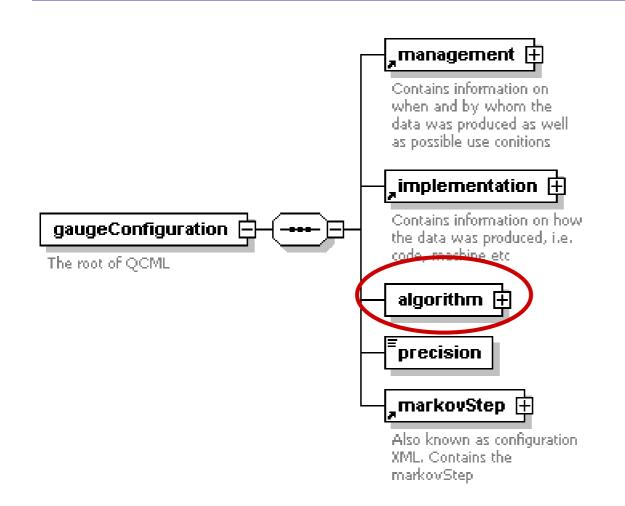
Contains the management information for individual configurations

Same structure as the ensemble management

### Implementation



# Algorithm

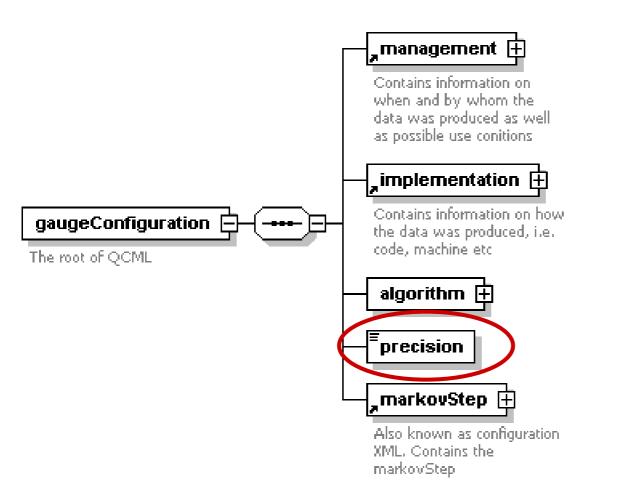


ILDG

Algorithmic metadata specific to an individual configuration

For instance, step size or solver residue

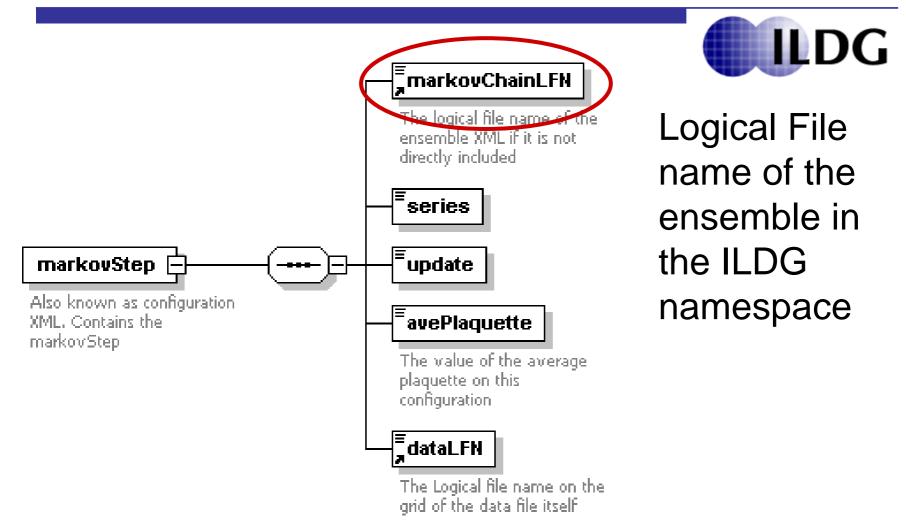
### Precision



ILDG

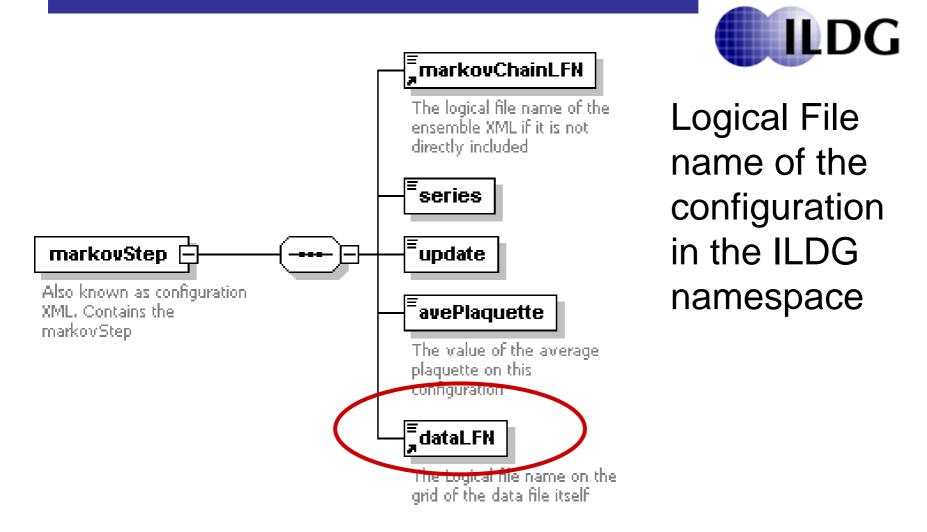
Debate as to whether an ensemble with configurations generated with different precision is valid

### markovStep

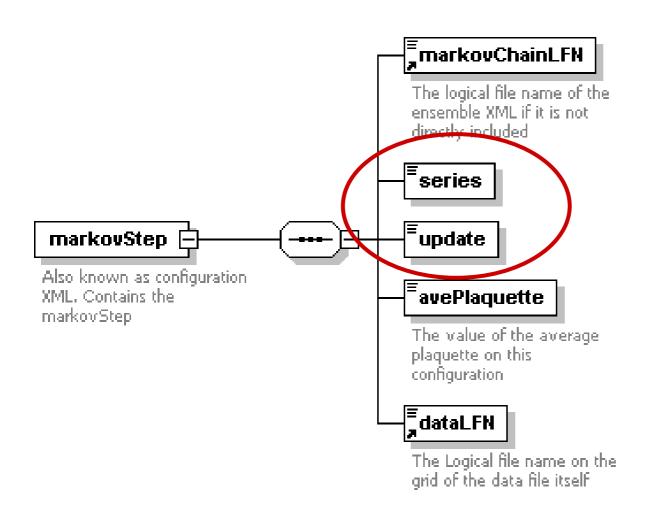


#### Chris Maynard

### dataLFN



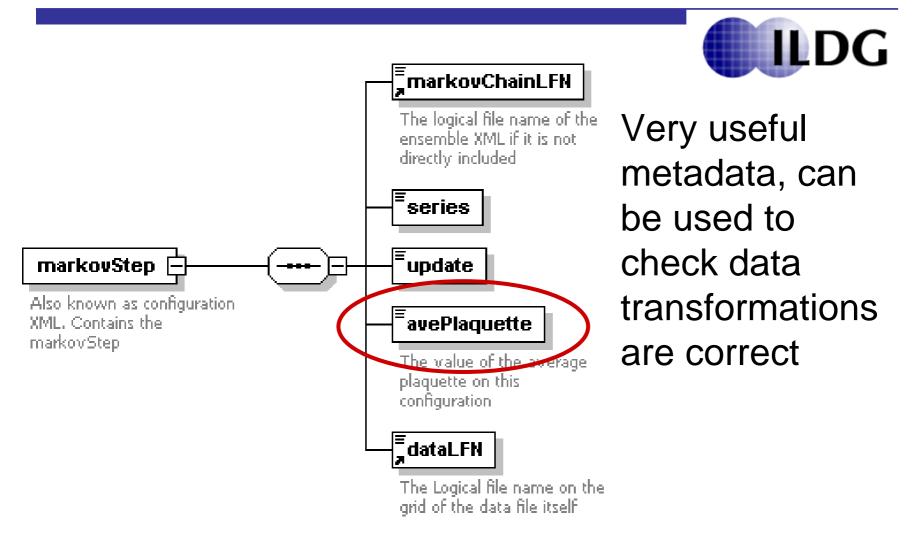
### The markov chain



ILDG

Where the configuration is in the trajectory of markov chain

### avePlaquette





- Schema marked up as version 0.4
  - Requires some tidying
- Remaining issues
  - Can a configuration for which a paper has not been published be part of ILDG?
- Remaining work
  - Inheritance trees for actions
- Move to QCDML1.0 and release

# Extending QCDML



- Data format and packing of configs
  See Yoshie talk
- Gauge fixed configurations
  - Should be fairly straightforward
- Propagators/correlators
  - Will need more work but basis laid in gauge configs





- XML markup for binary data
- Library for manipulating marked up data
- Production codes do not use BinX library
  - But easy to mark up data format in BinX style
  - ILDG middleware can use BinX for data manipulations
  - Gauge configuration format
  - correlators

## Gauge config BinX

<!-- this is to show its a XML --> <binx> <!-- this marks its a BinX doc --> - <definitions> - <defineType typeName="complexFloat"> - <struct> <float-32 varName="Real"/> <float-32 varName="Imaginary"/> </struct> </defineType> </definitions> - <dataset src="D52C202K3580U025780T01" byteOrder="bigEndian"> - <arrayFixed varName="gaugeConfigTimeslice"></arrayFixed varName="gaugeConfigTimeslice"</arrayFixed varName="gaugeConfigTimeslice"></arrayFixed varName="gaugeConfigTimeslice"></arrayFixed varName="gaugeConfigTimeslice"</arrayFixed varName="gaugeConfigTimeslice"></arrayFixed varName="gaugeConfigTimeslice"></arrayFixed varName="gaugeConfigTimeslice"></arrayFixed varName="gaugeConfigTimeslice"></arrayFixed varName</arrayFixed varName</arrayFixed varName</arrayFixed varName</arrayFixed varName</arrayFixed varName</arrayFixed varName</arrayFixed <useType typeName="complexFloat"/> - <dim name="z" indexTo="15"> - <dim name="y" indexTo="15"> - <dim name="x" indexTo="15"> - <dim name="mu" indexTo="3"> - <dim name="column" indexTo="2"> <dim name="row" indexTo="1"/> </dim> </dim> </dim> </dim> </dim> </arrayFixed>

/datacat>

Small



Written once per ensemble

write code on top of BinX library

Change array order

 $2x3 \rightarrow 3x3$ 

average plaquette

ILDG BinX based gauge config manipulator?

### **Correlator data**



```
- <binx>
```

- <dataset src="D52C202K3500U010010\_R10A200L3500X\_L1300X\_CMesonT00T31" byteOrder="bigEndian">
  - <arrayFixed varName="correlator">

<float-32/>

- <dim name="t" indexTo="31">
  - <dim name="channel" indexTo="35">

```
<dim name="momentum" indexTo="10"> </dim>
```

</dim>

</dim>

</arrayFixed>

</dataset>

</binx>

# Compact. No standard shape to correlators

BinX will read in any shape

## Array stripper

- <data>
  - <dim>
    - <name>channel</name> <start>0</start>
    - <finish>0</finish>
    - </dim>
  - <dim>
    - <name>t</name> <start>0</start> <finish>31</finish> </dim>
  - <dim>

<name>momentum</name> <start>0</start> <finish>0</finish> </dim> </data> 

- BinX + BJ's Xpath reader
- Code reads this XML
- Produces single slice array in text/XML
- From any size/shape array
- Schema for correlator channels
- ILDG middleware extract channel from any correlator

### Conclusions

- QCDML0.4 finished
  - Go to QCDML1.0
  - Start using
- Extend QCDML to other data
- CMM recommend BinX as an extremely useful tool
- Easy to create ILDG data manipulation based on BinX + schema

